

Maharaja Ranjit Singh College of Professional Sciences, Indore

Department of Computer Science

Lesson Plan - B. Sc. I Sem IT (July 2016 - Dec 2016)

Subject - Computer Organization

Teacher - Prof. Meenakshi Vyas & Prof Pravin Kr. Sharma

Day/Lecture	Unit	Topic
1	Unit I	Introduction to computer
2		Block Diagram & working of computer
3		Vonn Neumann Model
4		Input, Output, Memory & other peripheral Devices
5		Evolution of Computer
6		Computer Generations
7		Computer Generations comparison
8		Classification of Computer
9		Processing speed of a computer, Word length of a computer
10		Memory addressing capability of a CPU
11		Bus & its Types
12		Computer Languages, Types of Languages
13		Interpreter, Compiler & Assembler, Difference among them
14	Unit II	What is Number system & types of Number System
15		Types of Number System
16		Conversions from one Decimal to another base whole no.
17		Conversions from one Decimal to another base fractional no.
18		Practice Exercise
19		Conversions from one another base to Decimal whole no.
20		Conversions from one another base to Decimal fractional no.
21		Practice Exercise
22		What are character codes? Need, BCD, EBCDIC code
23		ASCLII-7, ASCII-8 code
24		Gray code, ECC & Revision
25		Binary arithmetic:- addition, subtraction, multiplication & division
26		Unsigned binary numbers, Signed magnitude numbers,
27		Fixed Point & Floating Point Numbers, Overflow & underflow
28		Arithmetic operations on binary no.
29		1's Complement & 2's complement representation of numbers
30		2's complement arithmetic + ve no expected
31		2's complement arithmetic -ve no expected
32		What are logic Gates? Need & Applications, Types of Gates
33		AND OR, NOT, NAND, NOR
34		Creating Basic Gates from Universal Gates
35		X-NOR and X-NOR gates
36		Circuit design with gates
37		Flip-flops, types & truth table
38		What are Counters, block diagram, types of Counters
39		Mod 4 synchronous up counter with truth table and timing diagrams
40		Mod 8 & 16 synchronous up counter with truth table and timing diagrams
41		Mod 4 synchronous down counter with truth table and timing diagrams
42		Mod 8 & 16 synchronous down counter with truth table and timing diagrams
43		Registers & Types of registers
44		Storing data and Program in Memory, Memory Hierarchy in a Computer

45	Unit III	Internal Organization of Semiconductor Main Memory Chips,
46		Semiconductor Memory RAM and ROM
47		Auxiliary Memory Peripheral Devices, Secondary Storage Memory,
48		Magnetic Memories and Hard Disk
49		Optical Disks and CD Memories
50	Unit IV	Introduction of different programming tools, Algorithm,its characteristics, keywords and types, advantages and disadvantages
51		Flowcharts, its different notations and advantages & disadvantages
52		Algorithm and Flowcharts for addition, multiplication, maximum between two and three numbers, table of given number
53		Introduction of Microprocessor, 8085,block diagram of Micro Processor and its characteristics
54		Architecture of Micro Processor:Address Bus,Data Bus,Control Bus Pin diagram of 8085 and its applications
55		Intro to registers & its types
56		Micro processor programming(Process of writing , Executing & Display Result of Program)
57	Unit V	Input Devices, its functions,Keyboard & its Functions,Mouse its type & Function
58		Scanner & its types, Joystick & Touch Screen & its applications
59		Output Devices, its functions ,Printer:Types of printers with hierarchical diagram(impact,non impact)
60		Plotter, monitor:definition its types & characteristics
61		Multiprocessor & Multicore processor & its architecture & Topology
62		Flynn Taxonomy(SIMD,SISD,MISD,MIMD)

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Department of Computer Science

Lesson Plan - B. Sc. I Sem (July 2016 - Dec 2016)

Subject - Practical Computer Organization

Teacher - Prof. Meenakshi Vyas

Day/Lecture	Topic
1	Desktop,start menu,icons,wall paper,screen saver,task bar
2	Control panel
3	Control panel
4	My computer, windows explorer,Accessories
5	Creating and managing folders,
6	Managing files and drives,logging off and shutting down windows
7	Revision
8	Assignment & steps to complete
9	Wordprocessing,MS Word,Screen Description
10	Creating ,Saving and Opening Document
11	Home Ribbon Options
12	Insert ribbon
13	Insert ribbon:Tables and other features
14	Page Layout
15	Page Layout
16	Refernces
17	Mailing Ribbon :Mail-merge
18	Macro
19	Revision
20	Assignment & srteps to complete
21	Excel- Introduction to workbook and worksheet,screen description
22	Saving a work book, editing cells,Entering information in a worksheet-numbers,formula,etc
23	Entering information in a worksheet-numbers,formula,etc.,
24	Using commands and functions,
25	Moving and copying,Inserting and deleting rows and columns
26	Creating charts,pivot charts and Pivot tables
27	page setup : margins adding headers& footers before printing
28	Print Settings
29	Practice sheets
30	Practice sheets

Maharaja Ranjit Singh College of Professional Sciences, Indore

Department of Computer Science

Lesson Plan - B. Sc. IT II Semester (Jan 2017 - June 2017)

Subject - **Programming and problem solving thorough C Lmngauge**

Teacher - **Prof. Pravin Kumar Sharma**

Day/Lecture	Unit	Topic
1	I	Introduction of Computer and its components with Block Diagram
2	I	Classification of computers with herarchical diagram
3	I	What is Language? Introdcution of Programming languages, its types
4	I	Difference between Procedural, Problem oriented, Introdcution of Structured Progammng : Modular programming
5	I	Introdcution of Top-down and Bottom-Up Analysis
6	I	Programming Tools(Algorithm, Flowcharts)
7	I	Language Translator and its types
8	I	Introdcution of C Programming Language, types of C, Character set of C
9	I	Identifier, Literal, Tokens, Constant and Variables and types of Variables
10	I	Keywords(reserve words) and Data types used in C and its types (Primary, Userdefined, Derived)
11	I	Different types of operators used in C, program as an example
12	I	Expression, Statement and its types, Hierarchy of Operators
13	I	Structure of C Program with different sections and its significance
14	I	Arithmetic, Conditional, Control and program as an example
15	II	IF, IF-else, Nested If, break, continue and go to and program as an example
16	II	Switch case statement
17	II	Introduction of Looping statements and types of loops used in C (for, while, do-while and ODD)
18	II	Standard and Console input and output statements , character oriented and string oriented functions
19	II	Formatted and Unformatted(putc(),getc(),puts(),gets(), scanf and printf functions)
20	II	
21	II	Introduction of Array, its types and storage in memory
22	II	Different operations of 1D and 2D Array, Intialization of 1D and 2D Array
23	III	Pointer decretion, its uses, advantages and disadvantages
24	III	Pointer of Array, Array of pointer.
25	III	Arithmetic operations on pointers
26	III	Introdcution of 2D Array of Characters and program

27	III	Pointers to pointers and pointer to string
28	III	What is function? Its syntax, types and built-in functions.
29	III	Function prototyping
30	III	Function arguments (actual and formal), Call by Value and Call by reference
31	IV	Function with decision statements
32	IV	Functions with loop statements
33	IV	Function using array as arguments
34	IV	Introduction of Storage classes
35	IV	Types of storage classes and its applications
36	IV	Introduction of file(Stream) in C, Classification of file with hierarchical diagram
37	IV	Operations performed on a file, Formatted and Unformatted file handling functions (fputc, fgetc, fputw, fgetw, fgets, fputs and fscanf, fprintf)
38	V	File pointer and Different modes of files(write, read and append, wb, rb, ab)
39	V	fopen(), fclose(), feof(), Binary mode and Text mode of files
40	V	Error handling and perror() and Clearerr() functions of files
41	V	Introduction of Command line arguments
42	V	Applications of Command Line arguments
43	V	Introduction of Structure, Its Memory representation and Syntax with Structure Variable
44	V	Accessing of Structure elements using Special Operator(Period operator), Initialization of an Structure
45		Array of Structure, program to print and calculate average of marks of 20 students using Array of structure.

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Lesson Plan - B. Sc. IT II Semester (Jan 2017 - June 2017)

Subject - **Programming in C Practical**Teacher - **Prof. Pravin Kumar Sharma**

Day/Lecture	Topic
1	Program to print name and age, calculate simple and compound Interest
2	Program for Addition, subtraction, swapping values of two using third variable and without third variables
3	Program to print factorial of given number
4	Program to check it is Even or Odd
5	Program to print pyramid of star
6	Program to print half pyramid of star
7	Program to print from 1 to 10
8	Program to print table of given number
9	Program to print reverse of any number
10	Program to print fibonnaci series
11	Program for accessing elements of an array
12	Program to Insert, delete elements of array
13	Program to print addition of two numbers using function
14	Program to print reverse string
15	Program to print table of given number using function
16	Program to print factorial of any given number using function
17	Program to findout given number is prime or not
18	Program to find length of string using string fuction
19	Program to copy strings using string fuctions
20	Program to find given string is PALINDROME or not
21	Program to perform arithmetic operations using switch case
22	Program for Addition, subtraction, swapping values of two using third variable and without third variables
23	Program to find out greatest between two numbers
24	Program to print greatest between three numbers
25	Program of standard and console input/output functions
26	Program for switch case, break staatements
27	Program to declare and print structure elements
28	Program to print student records using array of structure
29	Program to create a file
30	Program to perform different operations on file using(feof(), Fwrite, Fread() functions)
31	Program for insert and print matrix elements
32	Program for addition of two matrices
33	Program for substaction of two matrices
34	Program for Matrix multiplication
35	Program for Matrix multiplication
36	Program for 2D array of charactrs

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Lesson Plan - B. Sc.(IT) III SEM (July 2016 -Dec2016)

Subject - Data Structure using C Language

Teacher - Prof. Shailesh Hirve

Day	Unit	Topic
1	I	Introduction of Data Structures
2		Data Types in Programming Language
3		Abstract Data Structures
4		Array Data Structure
5		Operations on Array
6		Operations on Array
7		2D Array Implementation
8		Matrix Operations
9		Sparse Matrix
10	II	Stack Data Structure
11		Stack Implementation
12		Infix to Postfix Conversion
13		Infix to Postfix Conversion Algorithm
14		Infix to Postfix Conversion Program
15		Infix to Prefix Conversion
16		Infix to Prefix Conversion Algorithm
17		Infix to Prefix Conversion Program
18		Recursion using Stack
19		Queue Data Structure
20		Circular Queue
21		Double Ended Queue
22		Priority Queue
23	III	Linked List
24		Linked List Insertion
25		Linked List Deletion
26		Circular Linked List
27		Circular Linked List Creation
28		Circular Linked List Deletion
29		Doubly Linked List
30		Circular Doubly Linked List
31	IV	Searching Methods
32		Linear and Binary Search
33		Bubble Sort
34		Selection Sort
35		Insertion and Merge Sort

36		Complexity of an Algorithm, Big O Notations
37	V	Tree Data Structure
38		Binary Search Algorithm in Tree
39		Program of Binary Search in Tree
40		Binary Search Tree Creation
41		New Node Creation in Binary Search Tree
42		Postorder, Preorder and Inorder Traversing
43		Preorder to Postorder Conversion
44		Deletion of Node in BST
45		Threaded Binary Tree
46		B-Tree
47		B+tree
48		Introduction of Graph
49		Graph Representation Methods
50		Matrix and List Representation
51		Breadth First Search
52		Depth First Search

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Lesson Plan - B. Sc.(IT) III SEM (July 2016 -Dec2016)

Subject - Data Structure using C Language Practical

Teacher - Prof. Shailesh Hirve

Day	Topic
1	Operations on Array
2	Operations on Array
3	2D Array Implementation
4	Matrix Operations
5	Matrix Operations
6	Matrix Operations
7	Matrix Operations
8	Sparse Matrix
9	Stack Implementation
10	Stack Implementation
11	Infix to Postfix Conversion
12	Infix to Postfix Conversion
13	Infix to Prefix Conversion
14	Infix to Prefix Conversion
15	Recursion using Stack
16	Recursion using Stack
17	Queue Implementation
18	Circular Queue
19	Double Ended Queue
20	Priority Queue
21	Linked List Implementation
22	Linked List Insertion
23	Linked List Deletion
24	Circular Linked List
25	Circular Linked List Creation
26	Circular Linked List Deletion
27	Doubly Linked List
28	Circular Doubly Linked List
29	Linear Search
30	Binary Search
31	Interpolation Search
32	Bubble Sort
33	Selection Sort
34	Insertion Sort
35	Merge Sort
36	Tree Implementation
37	Program of Binary Search in Tree
38	Binary Search Tree Creation
39	New Node Creation in Binary Search Tree
40	Postorder, Preorder and Inorder Traversing
41	Postorder, Preorder and Inorder Traversing
42	Postorder, Preorder and Inorder Traversing
43	Preorder to Postorder Conversion
44	Deletion of Node in BST
45	Graph Creation
46	Breadth First Search
47	Depth First Search

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Lesson Plan - BSc III Sem(IT) (July 2015 -Dec2015)

Subject - Internet & Web Technology

Teacher - Prof. Meenakshi Vyas

Day/Lecture	Unit	Topic
1	I	Intro to Computer Network
2		Concept of the point to point and Broadcast Network
3		Types of Networks
4		LAN Topology
5		Bus, Ethernet LAN, FDDI LAN
6		Networking Devices
7		Networking Devices
8		Networking medium
9		Networking medium
10		Subnet
11		Internet and Intranet.
12		Revision
13	II	intro to Internet
14		Advantages & Disadvantages
15		Elements of the web
16		Elements of the web
17		viewing web pages with a browser, using a browser for a mail, News and chat
18		security issues
19		privacy issues
20		security techniques
21		security techniques
22		Internet Services.
23		Concept of ISP (Internet Service Provider)
24		Internet Backbones
25		NAPs
26		Internet Address
27		Domain Names

28		Domain Names
29		Concepts of URL Address,
30		Web server and proxy server
31		Web caches, FAQs
32	III	Web browser like Internet Explorer, Netscape Navigator and Communication Suit
33		Internet Security issues
34		Internet Security issues
35		Embedded a firewall
36		Software based firewall
37		Data encryption
38		Data encryption techniques
39		Data encryption techniques
40		Digital Signature and Certificates.
41		Digital Signature and Certificates.
42		Intro to HTML,need use and applications
43		Creating Web Pages
44		Creating Web Pages
45		HTML Basic Tags
46		HTML Basic Tags
47		Formatting Tags
48		Linking Pages
49	IV	Linking same page
50		Tables
51		Tables
52		Frames
53		Forms
54		Forms
55		Colors & Banners
56		Div, Span, meta tags.
57		web Site Creation
58		Intro and & Evolution of WORLD WIDE WEB (WWW)
59		revision Web Browser ,web sites, Portals
60	V	FTP,NNTP,SMTP
61		Concept of Search Engines, Search engines types

62	searching the Web and Web Servers
63	client and server techniques.

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Lesson Plan - B. Sc.(IT) IV SEM (Jan 2017 - June 2017)

Subject - Data Base Management System

Teacher - Prof. Shailesh Hirve

Day	Unit	Topic
1	I	Introduction of DBMS, purpose of DBMS, view of data,
2		Scheamas, Instances, Data Dictionary
3		Data Base Management System Vs File Processing
4		Three View Architecture of DBMS
5		Advantages and Disadvantages of DBMS
6		Database language, Database administrator,
7		Database user, overall system structure.
8		Data Independence and its types
	II	Data Models
		Data Models
9		Entity Relationship Model: Basic Concepts,
10		Relationships, Mapping Constraints,
11		Entity Set, weak Entity, Strong Entity, Entity Features
12		Types of Keys, Types of Attributes
13		E-R Model Notations, E -R Diagram
14		design of an E-R database schema
15		Reduction of E-R schema to table
		Relational Algebra
		Relational Algebra
	Tuple Calculas	
16	III	Pitfalls in Relational Database Design, Decomposition
17		Normalization using functional dependencies
18		Normalization using multivalued dependencies
19		Normalization using joined dependencies
20		Various Normal Forms
21		Various Normal Forms
22		Various Normal Forms
23	Various Normal Forms	
24	IV	Introduction to SQL, DDL, DML, and DCL statements
25		Creating Tables, Adding Constraints, Altering Tables
26		Update, Insert, Delete Statements
27		various Form of SELECT- Simple, Using Special Operators for Data Access
28		Nested Queries & Exposure to Joins, Aggregate Functions
29		SQL Commands

30		SQL Commands
31		SQL Commands
32	V	Concept of Transaction, Concurrency Control-Problem & its Basis
33		Concurrency Control -Locks & Deadlocks
34		Concurrency Control -Locks & Deadlocks
35		Recovery-Kind of Failures
36		Recovery Techniques
37		Security-Authentication, Authorization, Access Control
38		Security-Authentication, Authorization, Access Control

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Department of Computer Science

Lesson Plan - B. Sc.(IT IV SEM (Jan 2017 - June 2017)

Subject - Data Base Management System Practical

Teacher - Prof. Shailesh Hirve

Day	Topic
1	Introduction to SQL, DDL, DML, and DCL statements
2	Introduction to SQL, DDL, DML, and DCL statements
3	DDL Commands
4	DDL Commands
5	DDL Commands
6	DML Commands
7	DML Commands
8	DML Commands
9	various Form of SELECT- Simple, Using Special Operators for Data Access
10	various Form of SELECT- Simple, Using Special Operators for Data Access
11	various Form of SELECT- Simple, Using Special Operators for Data Access
12	various Form of SELECT- Simple, Using Special Operators for Data Access
13	DCL Commands
14	DCL Commands
15	TCL Commands
16	TCL Commands
17	Nested Queries & Exposure to Joins, Aggregate Functions
18	Nested Queries & Exposure to Joins, Aggregate Functions

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Department of Computer Science

Lesson Plan - BSc V Sem (July 2016 - Dec 2016)

Subject - OOPs using C++

Teacher - Prof. Meenakshi Vyas

Day/Lecture	Unit	Topic
1	1	Introduction to C++
2		Difference Between C & C++
3		Advantages of OOPs
4		Disadvantages of OOPs
5		Basic Concept of object-oriented programming
6		Basic Concept of object-oriented programming
7		Characteristics of OOPs
8		Applications of OOPs
9	2	C++ programming basics
10		basic program structure
11		basic program structure
12		data types
13		data types
14		operators
15		manipulator
16		type conversions
17		C++ stream class
18		if, if-else
19		Nested if-else
20		switch-Case.
21		Jump statement: break, continue, go to, exit.
22		loops -for
23		while
24		Do while
25	3	Function and arrays.
26		Function and arrays.
27		Class structure-access specifiers
28		Accessing Public Private and Protected Data
29		Member function,Inline Function
30		Friend function - independent function
31		Friend function -member Function
32		Explain Constructors and types of constructors
33		Constructors and Explain destructure with program.
34		String Functions
35		String Functions
36	4	Data encapsulation & Polymorphism
37		Operator overloading (unary and binary) with example.
38		Programs for operator overloading.
39		Function Overloading.
40		Virtual Function
41		Virtual Function
42		Pure Virtual Function
43		Doubt Clearing
44		Explain Inheritance and types of inheritance.

45		continue with inheritance... and programs of inheritance
46		visibility mode in inheritance with program.
47		Programs of different type of inheritance
48		Virtual Base Classes with example.
49	5	Abstract Classes
50		Function Templates
51		Class Templates
52		Exception Handling
53		Exception Handling
54		Exception Handling

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Department of Computer Science

Lesson Plan - BSc VSem(July 2016 - Dec 2016)

Subject - Practical OOPs through C++

Teacher - Prof Meenakshi Vyas

Day/Lecture	Topic
1	WAP to print your Name.
2	WAP to demonstrate the use of (a) variables and (b) constants.
3	WAP to Simple I/O Function.
4	WAP to find (a) Simple Interest and (b) Compound Interest
5	WAP to show use of scope resolution operator.
6	WAP to allocate & deallocate memory.(new & delete operator)
7	WAP show use manipulators (iomanip.h).
8	WAP to demonstrate type casting in C++.
9	WAP to find greater number from 2 given numbers.
10	WAP to find greatest of three numbers.
11	Display Discount as per followings :-
12	Up to 1000 discount 2 %
13	Up to 5000 discount 10 %
14	Up to 10000 discount 25 %
15	Above 10000 discount 40 %
16	WAP to show use of && and operator in if condition(suggestion -Leap Year)
17	WAP using switch-case.
18	WAP to print table/numbers from 1-10.
19	WAP to calculate Factorial of a number.
20	WAP to find sum of digits in a number using while.
21	(If 3 digits No. is 123 then $1+2+3=6$)
22	WAP to check whether a given number is Prime or not.
23	WAP to display elements of an array.
24	WAP to calculate Sum and Average of an array.
25	WAP to sort elements of an array using Bubble sort.
26	WAP to add and subtract 2X2 matrices.
27	WAP to add and subtract 3X3 matrices.
28	WAP to multiply 2X2 matrices.
29	WAP to multiply 3X3 matrices.
30	WAP to ADD, Subtract, Divide and Multiply 2 numbers using Do- While.
31	WAP to create a function using call by Value.
32	WAP to create a function using call by reference.
33	WAP to create a function with default and const arguments.
34	WAP to take i/p & O/p using function.
35	WAP to demonstrate function recursion.
36	WAP to show function Overloading.
37	WAP to input string.
38	WAP to show use of inicap function .
39	WAP to find length of string.
40	WAP to copy String into another String.
41	WAP to concatenate 2 Strings.
42	WAP to compare 2 Strings.

43	WAP to reverse string.
44	WAP to change case of String
45	WAP to add inch and feet using structure.
46	WAP to change price of book using structure with function
47	Explain a structure to define class, object and member function.
48	WAP for accessing public member of class
49	WAP for accessing private member of class
50	WAP for accessing protected member of class.
51	WAP to show use of inline function.
52	WAP to display operator overloading
53	WAP for default constructor.
54	WAP for parameterized constructor.
55	WAP for copy constructor.
56	WAP for dynamic constructor
57	WAP for simple destructor.
58	WAP for constructor & destructor
59	WAP for accessing private member function.
60	WAP to access private member function
61	.WAP for friend function.
62	.WAP for friend function working as a bridge between two classes.
63	WAP for this pointer.
64	WAP for static data member & member function.
65	WAP for overloading of binary operator using friend function.
66	WAP for overloading of unary operator using friend function.
67	WAP to compare complex no. using class.
68	WAP for single inheritance.
69	WAP for multilevel inheritance.
70	WAP for multiple inheritances.
71	WAP for hierarchical inheritance.
72	WAP for hybrid inheritance.
73	WAP for constructor and destructor using inheritance.
74	WAP for virtual function
75	WAP to show use of class templates
76	WAP to show use of class templates

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Lesson Plan - B.Sc. IT V Sem (July 2016 - Dec 2016)

Subject - Software Engineering

Teacher - Prof. Pravin Kumar Sharma

Day/Lecture	Unit	Topic
1	I	Data, Information and system, types of system, its characteristics and components
2	I	Business system and its types, Environment
3	I	Introduction of software engineering: definition and application
4	I	System Analysis and its different phases
5	I	system requirement, SDLC and phases of SDLC
6	I	Continue phases of SDLC
7	II	Project Selection: Sources of Project request(deprtmental managers, senior executives, system analyst and outside group)
8	II	Managaing Project reivew and slection: different committee methods
9	II	recognition of need (preliminary investigation) and its methods
10	II	Fact Finding Techniques(Study of existing documents, PI, Questionnaires, JAD, RAD, Onsite observation and research on website)
11	II	Fesibility Anlysis: Types of feasibility study
12	II	Economic Analysis: different types of Costs and Benefits occurred during project development
13	II	Cost and Benefit determination, steps of determining cost nad benefit analysis
14	III	Introduction of Structured system analysis and its goals
15	III	SDLC with structured system analysis: Explosion of Process into sub processes
16	III	Tools of structured system analysis: DFD, its different sysmbols and rules of constructing DFD
17	III	Software design fundamentals: general defintion of design, its goal and software desing model
18	III	Arhcitectural, Procedural and software design fundamentals, software architecture
19	III	continue tools of SSA: Data dictionary, its formats and elements, Structured English
20	III	continue tools of SSA: Decision Tree and Decision table, its types
21	III	Object oriented design models: Object, Dynamic and Fuctional Model(DFD, Use-Case, Class. Object, Sequence, Collaboration, State, Activity, Component and Deployment)
22	IV	Data flow Oriented Desing
23	IV	Introduction of software quality assurance, Quality factor specification

24	IV	Software requirement, software desing, software testing and implementation
25	IV	Levels of quatliy assurance: Testing, Validation and Certification
26	IV	Software Testing fundamentals: Tetability, Operability, Observability, Controlabilit, Decomposability, simplicity, Stabiltiy and understandibility
27	IV	Characteristicstics of Test: High probability, Strategic approach to software tesing
28	IV	Validation and Verification, Conventional software architecture of testing
29	IV	Strategic Issues, Criteria for completion of testing
30	IV	Methods of Testing: While box, Black box, Gray box, Visual
31	IV	Levels of Testing: Unit, Integration and System
32	V	Objectives of Testing: Regression, Acceptance, Alpha and Beta
33	V	System Implentation: Definition and its types, Conversion, Steps of conversion and Activity network of conversion
34	V	File conversion, Test files, data entry, audit control and user training
35	V	Post implementation review, review plan
36	V	Software Maintenance: Defintion, its types, activities of maintenance
37	V	Methods of reducing Maintenance cost: Maintenace Management audit, Software system audit and software modification
38	V	Hardware and software selection process
39	IV	Major Phases of Hardware Selection: Requirement analysis, System Specification, RFP, Evlauation and Validation, Vendor Selection and Post Installation review
40	IV	Major Phases of Software Selection: Reliability,Fucntionality, Capacity, Flexibility, Usability Security , Performance, Servicability, Owership and Minimal cost

Maharaja Ranjit Singh College of Professional Sciences

Department of Computer Science

Lesson Plan - B. Sc. IT V (July 2016 - Dec 2016)

Subject - BCIT - I

Teacher - Prof. Pravin Kumar Sharma

Day/Lecture	Unit	Topic
1	I	What is computer stands for?, Computer characteristics and applications
2	I	Block diagram of computer and function of each component and
3	I	Classification of computer (Purpose, Data Handling and Functionality) its capabilities
4	I	Desktop, Portable: Notebook, Laptop, smart phone
5	I	Smart and dumb Terminal, Client and Server
6	I	What is memory?, types of memory with the help of hierarchical diagram
7	I	Primary Memory: (RAM: SRAM and DRAM) and (ROM: PROM, EPROM, EEPROM) and Cache memory
8	II	Input devices and its functions (Keyboard, Mouse, Scanner, Joystick and Touch Screen, MICR, Barcode reader, Digitalizing tablet, VRS)
9	II	Output Devices and its functions (Monitor: VGA, SVGA, XGA its types, characteristics)
10	II	Printer and its types (Impact: Dotmatrix, Daisy wheel and Non-Impact: Inkjet and Laserjet)
11	II	SMPS, Cards and its types: Display, Video and Graphic and Audio, Network)
12	II	Introduction of Ports (Serial, Parallel and USB)
13	III	Introduction Secondary storage devices with hierarchical diagram
14	III	Sequential access devices: Magnetic Tape and Process to store data in magnetic tape (size and volume of magnetic tape)
15	III	Direct Access devices: Magnetic disc (floppy and Hard disk its types) and Optical disc (CD, DVD, CD-RW, WROM)
16	III	Technology used in flash memory and memory cards.
17	III	Disc pack and its functional diagram, Zip disc and Winchester disc
18	III	Seek time, Latency time, transmission time and Total Access time in sequential access and direct access devices
19	IV	What is an Operating System? Its logical architecture and its classification (CLI and GUI)
20	IV	Types of Operating system (Batch, Multitasking, Time sharing, Multiprocessor, Real time and Embedded)
21	IV	Booting process (Cold and Warm), Introduction of DOS and required system files to run DOS
22	IV	Difference between DOS, Windows and LINUX
23	IV	Internal and External commands of DOS (date, time, cls, copy con, format)
24	IV	Windows Operating System and its features, difference between menu oriented and ribbon oriented windows O.S
25	IV	Introduction of Windows 7 and 8: its features,
26	IV	Windows 8.1: Touchscreen features Customization of Application software as required

27	IV	Operations on file and folders: move, copy, rename, search content
28	IV	Control panel and its options, recycle bin, creation of folder and shortcut
29	IV	Introduction of Linux Operating system and features
30	IV	File system of LINUX O.S., Commands to perform different file operations
31	IV	GUI mode of LINUX operating system: Ubuntu, Fedora and Debian
32	IV	Desktop and available options on Linux Ubuntu GUI mode
33	V	Introduction of Application packages(MS-Office, Tally, Open Office)
34	V	What is PDF stand for?, Introduction of Different PDF readers and its features and platforms
35	V	Adobe Acrobat reader, Nitro and PDF Xchange
36	V	What is word processing?, different word processing softwares
37	V	features of MS-Word processor 2007, ways of creating documents using(Blank Template)
38	V	Previewing a document before printing, protecting documents
39	V	Different components of word processor(Formatting, Ruler, Status and Ribbon Quick Access tool bar)
40	V	Paragraph formatting and Table handling features of MS-Word 2007

Maharaja Ranjit Singh College of Professional Sciences

Department of Computer Science

Lesson Plan - B.Sc. VI Sem IT (Jan 2017 - June 2017)

Subject - Java Programming

Teacher - Harshita sharma

Day/Lecture	Unit	Topic
1	I	Introduction to java,C++ vs java difference,internet & www
2		java support system,java environment,java program structure
3		tokens,statements,java virtual machine,constant& variables
4		concept of data types,declaration of variables,
5		scope of variables,symbolic constant concept
6		Type casting,operators: Arithmetic,Relational,logical
7		Assignment,increment and decrement operator,conditional
8		Bitwise,special,expression and evaluation,statement concept
9		if statement.if..else statement,Nesing of if..else... statement
10		else...if ladder.switch? Operators,loops-while,Do-while
11		For,jumps in loops,labelled loops concept
12	II	Defining a class,how to add variables and method.
13		creating objects,accessing class members,constructors and its types
14		concept of method overlaoding,practical of method overlaoding
15		static members,nesting of methods
16		concept of inheritance,types of inheritance
17		Extending a class, concept of method overriding
18		concept of Final variables,classes,methods & its practical
19		how to implement concept of finalize methods
20		Abstract method and classes,visibility control
21		practical on how to create object and classes
22		practical on inheritance concept
23	III	Arrays: one dimensional and two dimensional array
24		String: methods and classes,vector,wrapper classes
25		defining interface: extending interface,implementing interface
26		accessing interface variable,practical on concept of interface.
27		concept of system packages,using system package
28		concept of adding a class to a package
29		concept of hiding a class to a package
30		practical on how to use one dimensional and two dimensional array
31		practical on how to create package and how to add class on it
32	IV	Creating Threads,extending the Thread class
33		stopping and blocking a Thread
34		life cycle of Thread class
35		how to use Thread classes and methods
36		Thread exception concept.
37		Thread priority concept
38		concept of synchronization of Thread
39		concept of implementing the Runnable Interface
40		practical on how to set Thread priorities
41	V	local and remote applet vs applications
42		Writing Applets,Applet Life cycle,creating and executable Applet
43		Designing a web page,Applet Tag,adding Applet to HTMLfile.
44		Running the Applet,passing parameters to Applet,aligning the display.
45		Html tags & Applet,geeting input from the user

Maharaja Ranjit Singh College of Professional Sciences

Department of Computer Science

Lesson Plan - B.Sc. VI Sem IT (Jan 2017 - June 2017)

Subject - Java Programming Practical

Teacher - Harshita sharma

Day/Lecture	Topic
1	Write a simple java program to print hello
2	Write a program to print factorial of a number
3	Write a program to print fibonacci series
4	Write a program to find greatest of n numbers
5	Write a program to find whether a given number is even or odd
6	Write a program to find largest of three numbers
7	Write a program to check number is palindrome or not
8	Write a program to reverse a string
9	Write a program to convert string into upper and lower case
10	Write a program to swap two numbers without using a third variable
11	Write a program for string concatenation
12	Write a program to find longest word in a string
13	Write a java program to demonstrate the implementation of abstract class.
14	Write a java program to implement single level inheritance
15	Write a java program to implement method overriding
16	Write a java program to implement multiple inheritance.
17	Write a java program to implement method overloading through Interface
18	Write a java program to designed a class that demonstrates the use of constructor and destructor.
19	Write a java program to print largest among two numbers
20	Write a java program to print date and time
21	Write a java program to take input from user using scanner class
22	Write a java program to check given number is a leap year or not
23	Write a java program to print multiplication table using thread
24	Write a java program to print hello world using simple Runnable in Thread
25	Write a java program to implement thread life cycle.
26	Write a java program to implement multithreading.
27	Write a java program to open a file and display the contents in the console window.
28	Write a java program to copy the contents from one file to other file.
29	Write a java program to read the student data from user and store it in the file.
30	Write a java program to print missing number in an array
31	Write a java program to merge two Array
32	Write a java program for multiplying two matrices and print the product for the same.
33	Write a java program to add two matrices and print the resultant matrix.
34	Write a java program to sort 2-D Array
35	Write a java program to transpose matrix using one Array
36	Write a Applet program to display calculator
37	Write a Applet program to print different geometric shapes
38	Write a Applet program to draw face
39	Write a Applet program to show clock timing
40	Write a Applet program to change Applet background color using scrollbar

Maharaja Ranjit Singh College of Professional Sciences, Indore

Department of Computer Science

Lesson Plan - B. Sc. IT VI (Jan 2017 - June 2017)

Subject - BCIT - II

Teacher - Prof. Pravin Kumar Sharma

Day/Lecture	Unit	Topic
1	I	Introduction of MS-Power Point and its features
2	I	Different components of MS-Power Point(Slide, Handouts, Speaker Notes and Outline)
3	I	Different Views of MS-Power Point,
4	I	Different ways to create MS Power-Point Presentation
5	I	Slide Master and Various themes applied on presentation
6	I	Operations performed on a slide(Insert, Delete, Move, Copy)
7	I	Saving presentation with different file format
8	II	Introduction of Smart Art, insert picture from file/clipart
9	II	Process to convert old style presentation into new style presentation
10	II	Insert table, charts and different organizational charts in presentation
11	II	process to create hyperlink to connect different files and presentation with existing presentation
12	II	Slide Sorter, slide transition and Animation effects.
13	II	Setup slide show options, rehearse timing
14	III	How a presentation run continuously?
15	III	Introduction of spreadsheet software and different spreadsheet software for different platforms
16	III	Features of MS-Excel, Cell, Row and Column Range
17	III	operations on spreadsheet(copy, move , rename, insert and protecting)
18	III	Insert/Delete row and column, Introduction charts and its types
19	III	creation of charts using data references
20	III	Forumula bar and different built-in formulas used in MS-Excel worksheet
21	III	creation of marksheet and salary sheet using user defined and built-in formulas of MS-Excel
22	III	Sorting, Filter and freeze panes options used in MS-Excel
23	IV	What is Internet, Its advantages and disadvantages, History of Internet(ARPANET)
24	IV	Introduction of Protocol, different types of protocol used on Internet (SMTP FTP TCP/IP HTTP)
25	IV	DNS, URL, WWW, WWW consortium
26	IV	Search Engine and list of different search engine available
27	IV	Applications of Internet
28	IV	What is E-Mail? Process of sending and receiving of E-Mail and its different protocols

29	IV	What is Network? Types of network(LAN,MAN,WAN)
30	IV	Different network topologies (BUS, Ring, Star, Mesh and Hybrid)
31	IV	What is Cloud computing? Introduction of Web office
32	IV	Introduction of mobile computing and different mobile apps
33	V	Email, Internet and Social networking ethics
34	IV	Introduction of virus and antivirus, types of virus(trojan, spam, E-Mail bombing)
35	IV	firewall, different issues during firewall operations
36	IV	What is Online transaction and points to remember when make online transaction
37	IV	cyber policies and Intellectual Property Rights(IPR)
38	IV	Violation of copyright and redressal