

**Maharaja Ranjit Singh College of Professional Sciences, Indore**

Department of Computer Science

Lesson Plan - B. Sc. I Year

Subject - Introduction to Information Technology & Computer Organization

**Teacher - Prof. Meenakshi Vyas**

<b>Day/Lecture</b>	<b>Unit</b>	<b>Topic</b>
1	1	Introduction of computer:, Block Diagram of Computer
2		types and classification
3		CPU:- function of each unit
4		Types of Memory
5		Types of Memory
6		pen drive, Hard disk and optical disk,Blue ray Disc
7		Mouse,Track ball, Joy stick, Digitizing tablet
8		light pen, Touch screen , mic
9		Scanning: MICR, OCR, OMR,Barcode reader
10		Webcam, Digi camera,PoS,Touch pad,Smart card
11		Printers: Dot matrix, Laser and inkjet printers,Plotters
12	2	software, its types and ,Relation between hardware and software
13		Logical system Architecture showing relationship b/w hardware
14		Function of system software, types
15		language translators
16		Utility programs, Communication software
17		Word processing
18		Speardsheet,Database, Graphics personal assistance
19		Education, Entertainment software
20		Open source Terminologies:Open source software
21		Freeware, Shareware, Proprietary software
22		FLOSS ,GNU, FSF, OSI
23	3	Word processing: Introduction of word processing
24		MS word: Features, Creating,Saving and oprating multi document
25		Editing text:Selecting, Inserting,deleting moving text
26		Previewing documents,printing document
27		Formatting Documents: Paragraph formats
28		Aligning Text and Paragraph,Borders and Shading
29		Headers and Footers
30		Introduction of Excel:worksheet basic,Creating worksheet

31		Data types:dates, alphanumeric values
32		Toolbars and Menus
33		keyboard shortcuts
34		Working with single and multiple workbook coping
35		renaming,moving,adding and deleting
36		Working with formulas & cell referencing
37		Auto sum,coping formulas
38		Powerpoint Presentation: Introduction of powerpoint
39		Slide show, Formatting, Creating a Presentation
40		Inserting Smartart & Hyperlinks
41		Adding Objects,Applying Transition
42		Adding Table,Animation effects
43		Charts & Media files
44	4	Intro to Number system, Decimal,Binary,Octal,Hexadecimal
45		1's & 2's complement
46		Representation of Positive and Negetive numbers:
47		Binary fixed point & Flaoting point Representation
48		Arithmetic operation on Binary numbers
49		Overflow & underflow
50		Character codes
51		Logic gates:AND,OR,NOT & their truth tables
52		NOR, NAND & XOR gates
53		Conversion universal to Basic Gates
54		Counters,Registers,Shift Registers
55	5	Storing data and program in memory
56		Memory Hierarchy in a computer
57		Internal Organization of Semiconductor Main memory chips
58		Semiconductor memory RAM and ROM,Auxiliary Memory
59		Peripheral Devices
60		Magnetic Memories and Hard disk
61		Optical Disks and CD Memories
62		VDU, CRT monitor,LCD Displays
63		Touch screen Displays
64		Print Devices Multiprocessor &Multi core Architecture
65		Flynn Classification:SISD,SIMD, MISD, MIMD

# Maharaja Ranjit Singh College of Professional Sciences, Indore

Department of Computer Science

Lesson Plan - BSc I yr IT(July 2020 -April 2021)

Subject -Practical FOC

Teacher - Prof. Meenakshi Vyas

Day/Lecture	Topic
1	Desktop,start menu,icons,wall paper,screen saver,task bar
2	Control panel
3	Control panel
4	My computer, windows explorer,Accessories
5	Creating and managing folders,
6	Managing files and drives,logging off and shutting down windows
7	Revision
8	Assignment & steps to complete
9	Wordprocessing,MS Word,Screen Description
10	Creating ,Saving and Opening Document
11	Home Ribbon Options
12	Insert ribbon
13	Insert ribbon:Tables and other features
14	Page Layout
15	Page Layout
16	Refernces
17	Mailing Ribbon :Mail-merge
18	Macro
19	Revision
20	Assignment & srteps to complete
21	Excel- Introduction to workbook and worksheet,screen description
22	Saving a work book, editing cells,Entering information in a worksheet-numbers,formula,etc
23	Entering information in a worksheet-numbers,formula,etc.,
24	Using commands and functions,
25	Moving and copying,Inserting and deleting rows and columns
26	Creating charts,pivot charts and Pivot tables
27	page setup : margins adding headers& footers before printing
28	Print Settings
29	Practice sheets
30	Practice sheets

## Maharaja Ranjit Singh College of Professional Sciences, Indore

Lesson Plan - B. Sc. I Year IT (July 2020 - Mar 2021)

Subject - Programming & Problem Solving through C & C++

Teacher - Shwetanjali Vijayvargiya

Day/Lecture	Unit	Topic
1	1	Explain about Language,History of C,Basic Structure of C Program.
2		Explain First Program of C.
3		Explain Data type,Keyword,token,Identifier and Printf Scanf Function with Program.
4		Operators and Expressions with Program.
5		Some basic program of C.
6		Loops and Nested loops with Programs.
7		Programs using loop.
8		Different controll statement (if,if..else,break,continue,goto,exit,switch case) with Programs.
9		Explain Function in C. User Define Function with Programs.
10		Programs using Function.
11		Revision of 1st Unit With Practical
12	2	Define Arrays and Types of Array.
13		Arrays programs(matrix Programming).
14		Arrays and Functions, Explain basic of String.
15		Explain different string function with programming.
16		Explain storage classes of C with Example.
17		Give introduction to pointer with example.
18		Explain Pointer and Function ,Pointer and Array.
19		Call by Value and Call by Reference with programs
20		Explain Structure with example.
21		Program using pointer and function.
22		Revision of IInd Unit With Practical.
23	Class test od Ist and 2nd Unit.	
24	3	Give Difference b/w Procedure Oriented and Object Oriented programming.
25		Concepts of OOPs.
26		Introduction of C++,Structure of C++ program.
27		Explain Classes and Objects with program.
28		Explain member functin,Inline and friend function with program.
29		Explain Virtual Fuction, private function with program
30		Explain Static Member Fuction and static variable with program.
31		Programs on Objects as Function and Pointers tp members
32		Programs in C++.
33		Revision of 3rd Unit.
34		Revision of 1nd Unit
35	Revision of 2nd Unit.	
36	4	Explain Constructors and different types of aconstructors with program..
37		continue with Constructors and Explain destructure with program.
38		Operator overloading (unary and binary) with example.
39		programs for operator overloading.
40		Explain Function Overloading.
41		program for function overloading.
42		Explain Inheritance and types of inheritance.
43		continue with inheritance... and programs of inheritance
44		Explain visibility mode in inheritance with program.
45		Programs of different type of inheritance
46		Explain Virtual Base Classes with example.
47	programs of 4th unit.	
48	programs of 4th unit.	
49	programs of 4th unit.	
50	Revision of 4th Unit.	
51	5	Eplaim Polymorphism with example.
52		virtual and pure virtual functions with example.
53		Explain C++ strem Casses.
54		Managing Output with manipulators.
55		File of C++ with programs
56		continue File in C++.
57		Revision of 5th Unit.
58		Revision.
59		Revision.
60		Revision.

# Maharaja Ranjit Singh College of Professional Sciences, Indore

Lesson Plan - B. Sc. I Year IT (July 2020 - Mar 2021)

Subject - Programming & Problem Solving through C & C++ (Practical)

Teacher - Shwetajali Vijayvargiya

Day/Lecture	Topic
	WAP to print Hello
	WAP to perform arithmetic operations (Addition, Subtraction, Multiplication, Division) on two numbers.
	Program to find area and circumference of circle
	Program to swap of two no's using third variable..
	Program to swap of two no's without using third variable
	Program to find greatest of 3 numbers
	Program to print a table of any number
	Program to print Fibonacci series up to n
	Program to reverse a given number
	Program to find the sum of digit of a given number
	Program to find factorial of a number
	Program to check whether a given no is Armstrong or not
	WAP to generate first N prime numbers
	WAP to generate first N prime numbers
	Program to find whether given no is a prime no or not
	Program to print the different patterns
	Program using array
	program of matrix
	program using Function.
	program for string Function.
	Program using Pointer
	Program using class and object
	Write a function which accept object as a parameter and returns object
	Program for Constructors.
	Write a program to find the square root using inline function.
	Write a program to overload + operator to concatenate two string.
	Write a program to overload ++ operator to increment age of person by one month.
	Write a program to illustrate the use of friend function.
	Program for different Inheritance.
	Program for Virtual function
	Program for File .

# Maharaja Ranjit Singh College of Professional Sciences, Indore

Department of Computer Science

Lesson Plan - B. Sc.(IT) II Year (July 2020 - Mar 2021)

Subject - Operating System Concepts & Computer Network

Teacher - Prof. Shailesh Hirve

Day	Unit	Topic
1	I	Introduction to OS , Functions of OS
2		Types of OS
3		Types of OS
4		System Call, Concepts of Process
5		Process Scheduling Algorithms and examples
6		Process Scheduling Algorithms and examples
7		Process Scheduling Algorithms and examples
8		Process Scheduling Algorithms and examples
9		Introduction to Unix OS, Its Features
10		Unix Commands
11		Unix Commands
12		Unix Commands
13		VI Editor
14		VI Editor Options
15		Introduction of Deadlock, Characteristics of Deadlock
16		Deadlock Prevention
17		Deadlock Avoidance
18		Methods for handling Deadlock
19		Concepts of memory management
20		Context Switch, Logical & Physical Address space
21		Contiguous & Non Contiguous memory allocation
22	II	Paging
23		Segmentation
24		Virtual Memory, Demand Paging
25		Page Replacement Algorithms
26		Page Replacement Algorithms
27		Page Replacement Algorithms
28		Disk Scheduling Algorithms
29		Disk Scheduling Algorithms
30		Internet, Intranet and Extranet

31		Networking, Its advantages and disadvantages	
32		Network Topologies	
33		Different types of Networks	
34		Networking devices	
35	III	OSI Reference model	
36		TCP/IP Reference model	
37		Connection Oriented & Connection Less Services	
38		Switching Techniques	
39		Switching Techniques	
40		Data Link Layer: Error Detection & Correction Techniques	
41		Data Link Layer: Error Detection & Correction Techniques	
42		Data Link Protocols: Simplex, Stop-and-wait	
43		Data Link Protocols: Simplex, Stop-and-wait	
44		Sliding Window Protocols:, One bit, Go Back N, Selective Repeat	
45	IV	Sliding Window Protocols:, One bit, Go Back N, Selective Repeat	
46		Multiple Access Protocols:Aloha, CSMA, CSMA/CD	
47		IEEE MAC Protocols: 802.3	
48		IEEE MAC Protocols: 802.4	
49		IEEE MAC Protocols: 802.5	
50		V	Routing Algorithms: Optimal
51			Routing Algorithms: Flooding
52	Routing Algorithms: Distance Vector		
53	Routing Algorithms: Link State		
54	Internet Protocols		
55	Internet Addressing		
56	UDP & TCP Protocols		
57	Client Server Architecture, DNS, WWW		
58	HTTP, Cookies, Proxy Server		
59	E-Mail Protocols		

**Maharaja Ranjit Singh College of Professional Sciences, Indore**

Department of Computer Science

Lesson Plan - B. Sc.(IT) II Year (July 2020 - Mar 2021)

Subject - Operating System Concepts & Computer Network Practical

Teacher - Prof. Shailesh Hirve

<b>Day</b>	<b>Topic</b>
1	Commands for files and Directories
2	Commands for files and Directories
3	Commands for files and Directories
4	Commands for files and Directories
5	Commands for files and Directories
6	Commands for files and Directories
7	VI Editor Commands
8	VI Editor Commands
9	VI Editor Commands
10	Process Commands
11	Process Commands
12	Communication Commands
13	Communication Commands
14	Communication Commands



## Maharaja Ranjit Singh College of Professional Sciences, Indore

Lesson Plan - B. Sc. II-IT (July 2020 - Mar 2021)

Subject - Internet Programming using Java

Teacher - Harshita sharma

Day/Lecture	Unit	Topic
1	I	Introduction of static and dynamic webpages&Website.
2		HTML Forms,Scripting languages,HTTP Web server
3		Installation and configuration of application server.web.Xml
4		Internet and www,Introduction to java,javaEnvironment,program structure
5		Java virtual machine,tokens,statements,constants & variables,data types.
6		Type casting,operators:Aithmetic,Relational,logical Assignments,Increment and Decrement
7		Conditional ,bitwise,special operator, practical on operators program of java
8		if statements,if..else statements,Nesting of if..else..statementelse...if ladder,practical on operators program of java
9		switch,loops-while,do-while,for loop
10		practical on loops program of java
11	II	Defining a class ,adding variables and Methods,creating objects
12		practical on how to create objects in class
13		Accessing class members, constructor and its types
14		practical on constructor programs
15		method overloading and static member
16		Inheritance concept: Extending a class,overriding methods
17		practical on Inheritance concept its types and overriding methods
18		Concept of final variables,methods,classes,Finalize method
19		Abstract methods and classes,visibility control
20		practical on final and abstract methods pograms
21		Array concept: one dimensional & Two dimensional ,strings
22		Defining Interface,Extending interface,Implementing Interfacevariable
23		packages,practical on programs of Interface
24	III	Local and Remote Applet vs Application
25		Writing Applets,Applets life cycle
26		creating and Executable Applet
27		Designing a web page, Applet Tag
28		Adding Applet to HTML file
29		practical on designing of web page using HTMLTag
30		Running the Applet
31		passing parameters to Applets
32		practical on running the Applets
33		Aligning the display
34	IV	Java Servlets,server development process,Deployment Descriptor
35		Generic servlet and life cycle of servlet
36		servlet packages,classes,interfaces
37		practical on how to create servlet programs
38		practical on how to implement servlet methods
39		Methods and Handling forms with servlet
40		various methods of session handling
41		Introduction to Java Database connectivity
42		various steps in process of connection to the database
43		various types of JDBC Driver
44		practical on connnectivity of database
45	V	Introduction to JSP basics:
46		JSP lifecycle, directives,scripting elements
47		standard actions,implicit objects
48		writing JSPS,Expression language (EL)
49		separating buisness logic and presentation logic.
50		connection of jsp with different database viz.oracle,MS-SQL server,My-SQL
51		practical on how to implement scripting language in websites
52		java.sql package,type of statement
53		practical on how to work with database.
54		connection pooling: multiple users and need of connection pooling
55		session handling in jsp .
56		Revision

**Maharaja Ranjit Singh College of Professional Sciences, Indore**

Lesson Plan - B. Sc. II-IT (July 2020 - Mar 2021)

Subject - Internet Programming using Java Practical

**Teacher - Harshita sharma**

Day/Lecture	Topic
1	Write a simple java program to print hello
2	Write a Java program that takes a number as input and prints its multiplication table upto 10.
3	Write a Java program to print the area and perimeter of a circle.
4	Write a Java program to add two binary numbers.
5	Write a Java program to convert a decimal number to binary number and vice versa
6	Write a Java program to reverse a string.
7	Write a Java program to count the letters, spaces, numbers and other characters of an input string.
8	Write a java program to take input from user using scanner class
9	Find the smallest and largest element from the array
10	Write a java program to designed a class that demonstrates the use of constructor and destructor.
11	Write a java program to demonstrate the implementation of abstract class.
12	Write a java program to implement single level inheritance
13	Write a java program to implement method overriding
14	Write a java program to implement multiple inheritance.
15	Create a package. Add the necessary classes and import the package in java class.
16	Write a java program to add two matrices and print the resultant matrix.
17	Write a java program for multiplying two matrices and print the product for the same.
18	Write a java program to print floyd's triangle using loop concept
19	Write a java program to implement thread life cycle.
20	Write a java program to implement multithreading.
21	Write a java program to open a file and display the contents in the console window.
22	Write a java program to copy the contents from one file to other file.
23	Write a java program to read the student data from user and store it in the file.
24	Create a java script program to accept the first, middle, last names of user and print them.
25	Write a java script program to add two numbers.
26	Write a java script program to find the factorial of given number.
27	Write a java Script program to print all prime numbers.
28	Write a program to create database using java database connectivity.
29	Write a program to create,read,update and delete table using database connectivity
30	Write a java program to implement exception handling.
31	Write a program to implement finally block in exception handling.
32	Write a Applet program to display calculator
33	Write a Applet program to print different geometric shapes
34	Write a Applet program to draw face
35	Write a Applet program to show clock timing
36	Write a Applet program to change Applet background color using scrollbar
37	Write a servlet program that print Hello world
38	Write a servlet that counts and display number of times that has been accessed and saves the count to a file in its destroy method() to make its count persistent
39	Write a servlets that prints the name and value for its init parameters.
40	Write a servlets program that display information about its own server

# Maharaja Ranjit Singh College of Professional Sciences

Department of Computer Science

Lesson Plan - B. Sc.(IT) III Year (July 2020 - Mar 2021)

Subject - DBMS & RDBMS Using Oracle

Teacher - Prof. Shailesh Hirve

Day	Unit	Topic	
1	I	Introduction of DBMS, purpose of DBMS, view of data,	
2		Scheamas, Instances, Data Dictionary	
3		Data Models	
4		Data Models	
5		Data Models	
6		Database language, Database administrator,	
7		Database System Structure.	
8		3 View Architecture of DBMS	
9		Data Independence and its types	
10		Entity Relationship Model: Basic Concepts,	
11		Relationships, Mapping Constraints,	
12		Entity Set, weak Entity, Strong Entity, Entity Features	
13		Types of Keys, Types of Attributes	
14		II	E-R Model Notations, E -R Diagram
15			design of an E-R database schema
16			Generalization
17			Specialization
18			Aggrigation
19			Reduction of E-R schema to table
20	III	Introduction of SQL, Role of SQL in DBMS	
21		SQL Commands (DDL, DML, DCL/TCL)	
22		SQL Commands (DDL, DML, DCL/TCL)	
23		SQL Commands (DDL, DML, DCL/TCL)	
24		SQL Commands (DDL, DML, DCL/TCL)	
25		Relational Algebra Operation	
26		Relational Algebra Operation	
27		Relational Algebra Operation	
28		Codd's Rule	
29		Pitfalls in Relational Database Design, Decomposition	
30		Normalization using functional dependencies	
31		Normalization using multivalued dependencies	

32		Normalization using joined dependencies
33		Integrity Constraints:- domain constraints, entity integrity constraints, referential integrity constraints
34	IV	Concept of Transection, Transection Management
35		ACID Properties
36		Serializability
37		Concurrency Control
38		Lock and their types
39		Locking Protocols
40		Recovery Techniques
41		Emerging Database Technology, Data Warehouse
42		Data Mining, Distributed Database
43		Mobile Database, Object Oriented Database, Geographical Database
44		Query Processing and Optimization
45		V
46	Oracle Data Types	
47	Control Statements of PL/SQL	
48	Loop Statements of PL/SQL	
49	Procedure	
50	Trigger	
51	Cursor	
52	Package, Index	
53	Synonym and Sequence.	
54	Programming Examples of PL/SQL	
55	Programming Examples of PL/SQL	
56	Programming Examples of PL/SQL	

# Maharaja Ranjit Singh College of Professional Sciences, Indore

Department of Computer Science

Lesson Plan - B. Sc.(IT) III Year (July 2020 - Mar 2021)

Subject - DBMS & RDBMS Using Oracle Practical

Teacher - Prof. Shailesh Hirve

Day	Topic
1	Introduction to SQL, DDL, DML, and DCL statements
2	Introduction to SQL, DDL, DML, and DCL statements
3	DDL Commands
4	DDL Commands
5	DDL Commands
6	DML Commands
7	DML Commands
8	DML Commands
9	various Form of SELECT- Simple, Using Special Operators for Data Access
10	various Form of SELECT- Simple, Using Special Operators for Data Access
11	various Form of SELECT- Simple, Using Special Operators for Data Access
12	various Form of SELECT- Simple, Using Special Operators for Data Access
13	DCL Commands
14	DCL Commands
15	TCL Commands
16	TCL Commands
17	Nested Queries & Exposure to Joins, Aggregate Functions
18	Nested Queries & Exposure to Joins, Aggregate Functions
19	Introduction to PL/SQL
20	Control Statements of PL/SQL
21	Control Statements of PL/SQL
22	Loop Statements of PL/SQL
23	Loop Statements of PL/SQL
24	Procedure
25	Trigger
26	Cursor
27	Package, Index
28	Programming Examples of PL/SQL
29	Programming Examples of PL/SQL
30	Programming Examples of PL/SQL

# Maharaja Ranjit Singh College of Professional Sciences, Indore

Department of Computer Science  
Lesson Plan -B.Sc.3 Yr(July 2020 - Mar 2021)  
Subject -IT Trends & Technology  
Teacher -Prof Meenakshi Vyas

Day/Lecture	Unit	Topic
1	One	Distribution the processing and storage function
2		parallel systems ,Difference between parrallel & Distributed systems
3		Advantages & Disadvantages of Parallel and Distributed system
4		Architecture of Distributed systems,Security and Services of distributed system
5		Wireless networks
6		E-Supply Chain Managemnet
7		Commpnent & Architecture
8		E-Customer Relationship Managemnet (E-CRM)
9		Data mining
10		Enterprise Resource Planning concepts
11	Two	Datawarehouse and data marts
12		Data warehouse components & Uses
13		Advantages of data warehouse
14		Standards reports and queries
15		Queries against summarised data
16		Interface with other warehouse
17		Evolution of data mining
18		Data mining -verification versus discovery
19		Advantages of data mining
20		Big Data concepts
21		Introduction to HADOOP
22	Three	Mobile Commerce
23		Technologies for mobile commerce
24		WAP & its basics,WAP Programming model
25		wireless technologies
26		diffrent generations & Security issues in wireless communication
27		Geographic Information system (GIS)
28		Components of GIS
29		Working of GIS
30		Geographic Refrences
31		Vector and Raster Models

32		Data for GIS
33		GIS and related Technologies
34		Deskstop mapping ,CAD
35		Remote sensing and GPS
36		Virtual private network
37		Elements and basic requirments of VPN & Its uses
38	<b>Four</b>	Modern communication and telephony technology
39		CDMA,WLL,GSM,VOIP,Bluetooth
40		WiFi, 2 G-5G Technology
41		Communication over radio
42		Microwave systems
43		Communication Satellites ,Radar
44		Fiber optics
45		ISDN,Properties
46		Network Security & Aspects of Security
47		Encryption and Decryption
48	<b>Five</b>	Multimedia ,Type of graphics -bitmap & Vector graphics
49		Graphics effects and techniques
50		Music and video formats
51		Uses of multimedia
52		Advantage and application of multimedia
53		Artificial Intelligence and expert system
54		Concepts of AI & Expert System
55		Expert system ,Merits and demerits of expertsystem
56		Application of expert system and AI
57		Introduction of virtual reality
58		Applications of VR in defense
59		Education and Bussiness
60		Elementry concepts of IoT
61		Smart Systems
62		Enbedded systems
63		Cloud Computing

# Maharaja Ranjit Singh College of Professional Sciences, Indore

Lesson Plan - B. Sc. III Year (July 2020 - Feb 2021)

Subject - BCIT

Teacher - Prof. Pravin Kumar Sharma

Day/Lecture	Unit	Topic
1	I	What is computer stands for?, Computer characteristics and applications
2	I	Block diagram of computer and function of each component
3	I	Classification of computer (Purpose, Data Handling and Functionality)
4	I	Desktop, Portable: Notebook, Laptop, smart phone
5	I	Difference between workstation and server
6	I	What is memory?, types of memory with the help of hierarchical diagram
7	I	Primary Memory: RAM and its types, Rom and its types
8	I	Input devices and its functions (Keyboard, Mouse, Scanner, Joystick and Touch Screen)
9	I	Output Devices and its functions( Monitor its types and characteristics )
10	I	Printer and its types (Impact: Dotmatrix, Daisy wheel and Non-Impact: Inkjet and Laserjet)
11	I	Introduction Secondary storage devices with hierarchical diagram
12	I	Sequential access devices: Magnetic Tape and Process to store data in magnetic tape
13	I	Direct Access devices: Magnetic disc (floppy and Hard disk its types) and Optical disc (CD, DVD, CD-RW, WROM)
14	I	Technology used in flash memory and memory cards.
15	II	What is an Operating System? Its logical architecture and its classification (CLI and GUI)
16	II	Types of Operating system(Batch, Multitasking, Time sharing, Multiprocessor, Real time and Embedded)
17	II	Booting process(Cold and Warm), Introduction of DOS and required system files to run DOS.
18	II	Internal and External commands of DOS(date, time, cls, copy con, format)
19	II	Windows Operating System and its features, difference between menu oriented and ribbon oriented windows O.S.
20	II	Control panel and its different application, recycle bin, operations on file and folders (rename, move, searching contents)
21	III	What is word processing?, different word processing softwares
22	III	features of MS-Word processor 2007, ways of creating documents using(Blank, Template)
23	III	Previewing a document before printing, protecting documents
24	III	Different components of word processor(Formatting, Ruler, Status and Ribbon, Quick Access tool bar)
25	III	Paragraph formatting and Table handling features of MS-Word 2007
26	III	Mail-Merge and Macro Creation in MS-Word 2007
27	III	Header and Footer(Different 1st page and Even-Odd )
28	III	Insert Picture, wordart and Charts in MS-Word 2007
29	IV	What is Power point?, its Characteristics and Features
30	IV	Ways of creation of new presentation(Blank, Template, Template with suggested contents, from website)
31	IV	Components of Power Point(Slide, Handouts, Speaker notes and Outline)
32	IV	Insert new slide in presentation, slide layout, slide design



33	IV	Different views of Power point presentation
34	IV	Slide Transistion, Slide Sorter, options of Setup show Tab
35	IV	Custom animation, how a presentation run Continuously?
36	IV	Introduction of Spread sheet software, different Spread sheet software for different Platforms
37	IV	what is cell?, Cell range , Row range and Column range in MS-Excel
38	IV	Features of MS-Excel, Forumula bar and different built-in formulas used in MS-Excel wroksheet
39	IV	Insert/Delete row and column, Introduction charts and its types
40	IV	Sorting, Filter and freeze panes options used in MS-Excel
41	IV	Creation of marksheet and salary sheet using MS-Excel
42	V	What is Internet?, History of Internet (ARPANET), different types of connections(Leased line, WiFi, Broadband)
43	V	URL, DNS(Domain Name Server), What is web browser(IE, Mozilla, Crome, Opera)
44	V	What is Search Engine? List of popular serach engines according to application
45	V	Website and tis components, types of websites(static and dynamic)
46	V	diffrence between Website and Web Protal
47	V	E-Mail, sending and receiving of E-mail and different protocols used in it.
48	V	E-Mail address contains, and components of E-Mail
49	V	Introduction of virun and antivirus, types of virus(torjan, spam, E-Mail bombing)
50	V	firewall, different issues during firewall operations
51	V	What is Online transcation and points to remember when make online transaction.